Unit 2 - Lessons 56 - 62

Quiz Questions

- 1. Name the king of Judah when Jeremiah was a prophet?
- 2. In the parable of the potter re-creating his pot, who is the potter?
- 3. Why could the potter re-mould the first lump of clay?
- 4. Why in the next chapter did the pot have to be smashed?
- 5. Who did the smashed jar represent? Why?
- 6. Which priest had Jeremiah beaten and put in stocks for his prophecies?
- 7. Who wrote all the words God spoke to Jeremiah onto the scroll and then read them at the feast?
- 8. What did Jehoiakim do to the scroll?
- 9. Why could Jehoiakim not arrest Jeremiah and Baruch after he'd burnt the scroll?
- 10. What was the name of the last king of Judah?
- 11. What did Jeremiah say to make Zedekiah put him in prison?
- 12. What did Hanamel sell to Jeremiah?
- 13. Why did God want Jeremiah to buy the land?
- 14. Who protested to the king about Jeremiah's imprisonment in a cistern?
- 15. How did they get Jeremiah out of the cistern?
- 16. Ezekiel is called 'Son of ...'
- 17. How was Ezekiel to use the tile to enact the siege of Jerusalem?
- 18. What did the hair represent? What could they learn from it?
- 19. What is the lesson behind the valley of the dry bones?
- 20. What is the lesson of the 2 sticks?

Answers

- 1. Josiah
- 2. God
- 3. The first could be re-formed as it was still soft.
- 4. The second was fired so that it could not be re-formed and had to be smashed.
- 5. Israel because of idolatry
- 6. Pashur
- 7. Baruch
- 8. He cut it up and threw it into the fire.
- 9. God had hidden them.
- 10. Zedekiah
- 11. He prophesied that the city would be captured by the Babylonians
- 12. A field in Anathoth
- 13. To show that houses, fields and vineyards would again be bought in the land
- 14. Ebed-Melech
- 15. They hauled him up with ropes with old clothes under his armpits.
- 16. Man
- 17. Draw Jerusalem onto a clay tile, lay siege works against it, eat meagre rations etc
- 18. God's judgement on the people most would die, some would be scattered and only a few would be saved.
- 19. Israel will be gathered into their own land.
- 20. Israel will be one nation in the future.

Answers to crossword - Activity 2.

1. KEBAR 2. BABYLON 3. ZEDEKIAH 4A. SEVENTEEN 4D. SURRENDER 5. THIRTY 6A. CLAYJAR 6D. CISTERN 7. HAIR 8. KING 9. FIRE 10. SAPPHIRE 11. PEOPLE 12. OX 13. GLORY 14. RIGHTEOUSNESS 15. JERUSALEM 16. POTTER 17. FIELD 18. SCROLL 19 THIRTY 20. EBEDMELECH 21. BONES 22. BARUCH 23. JEHOIACHIN 24. HINNOM 25. ISRAEL 26. BAAL 27. HANAMEL 28. JOSIAH 29. MAN.

Games and Activities

Activity 1: Charades

Aim

To re-enact some key events and prophecies from the lives of Jeremiah and Ezekiel and revise the implications of the prophecies.

Equipment needed

- Charade cards cut out and shuffled (print onto card from website)
- Scrap paper
- Pencils

Instructions

- Before you begin, agree actions for: Ezekiel, Jeremiah, Prophecy, Incident e.g. prophecy could be indicated by touching the mouth whereas an incident could be indicated by a quick march. These are needed once the game has begun. Then no talking is permitted.
- · Divide into 2 teams.
- Alternately, each team appoints an 'actor' who then selects a card and enacts it for their team.
 After reading the card they have 1 minute to act it so that their team can guess. They should start by using the actions agreed at the beginning to indicate which character and whether it is a prophecy or an incident from their life.
- At the end of the minute, if the team fail to guess the correct answer, the opposing team may have one guess. As this is limited to one guess they should confer on the answer.
- Scoring 2 points for correctly guessing the prophecy or the incident. 1 point if the opposing team guess correctly. A bonus point can be earned for explaining what the prophecy means or outlining who was involved in an incident and what happened next.
- · At the end, if time allows, go through the cards confirming answers that proved difficult.

Variations for a smaller group

Act this individually, rotating the acting role around the group members. If you have a younger group, you may want to divide them into pairs and give them time to prepare either a short mimed sequence or a tableaux (freeze frame) from the card. Other pairs could guess it at the end.

Ezekiel 5
Ezekiel's hair

Shave hair and beard with sword. Burn a third. Strike another third with the sword. Scatter a third like wind. Keep a little bit safe in your garment.

2 Jeremiah 19 v 1-13 Valley of Ben Hinnom

Buy a clay pot, go to Valley of Ben Hinnom, go through the Potsherd Gate entrance, and smash the jar...

Jeremiah 32 v 6-15
Buying worthless land

Jeremiah is told to buy land from his uncle for 17 shekels of silver.

Jeremiah 36 v 1-10 Writing the scroll

Jeremiah dictates to
Baruch all the prophecies
concerning Israel and
Judah and other nations,
for Baruch to read in the
temple.

5

Jeremiah 36 v 22-27 Burning the scroll

Jehoiakim, King of Judah, cuts the scroll into bits as Jehudi reads them and then Jehoiakim burns them in the fire.

7

Ezekiel 37 v 1-14 Valley of Dry Bones

Valley full of dry bones, bones came together but without breath. Wind came from 4 corners. Bones stood up as army.

9

Jeremiah 39 v 1-7 Jerusalem taken

Jerusalem under siege, walls broken down, soldiers and royal family flee, Zedekiah captured, made to watch sons/nobles die and then has eyes plucked out.

11

Jeremiah 38 v 1-6 Jeremiah in a cistern

Jeremiah is thrown in a cistern because he is accused of encouraging soldiers to go over to the Babylonians.

13

Ezekiel 4
Ezekiel enacts the siege

Draw Jerusalem on clay tile, set siege works against it and battering rams etc. Lie on left then right side. Eat basic food. 6

Ezekiel 2 v 9 - 3 v 9
Ezekiel's scroll

Ezekiel is sent to the Israelites. Given scroll full of sorrow and mourning and woe. He is told to eat it.

8

Jeremiah 38 v 7-13 Jeremiah freed

Ebed-Melech persuades the king to release Jeremiah. The king also sends 30 men. He drags him up with rags under his arms.

10

Jeremiah 40 ν 1-6 Jeremiah freed again

Nebuzaradan frees Jeremiah from chains. He offers to look after him in Babylon but Jeremiah chooses to stay in the land. Nebuzaradan gives him provisions and a present.

12

Jeremiah 18 v 1-11 Potter's house

'So I went down to the potter's house, and I saw him working at the wheel. But the pot he was shaping from the clay was marred in his hands; so the potter formed it into another pot, shaping it as seemed best to him.'

14

Ezekiel 37 v 15-23 The Two Sticks

Write on one stick 'Belonging to Judah...' and 'Ephraim's stick...' on another. Join them together into one stick.

Activity 2: Crossword

Aim

To revise key aspects of the story of Jeremiah and Ezekiel

Equipment needed

- One crossword per student (can be printed from website)
- Pen

Instructions

Complete the sheet, ideally without reference to the chapters but the references are there to help any students who are struggling.

Please note that the answers are taken from the NIV.

Answers on Unit 2 Quiz page

Across

- Ezekiel stood by this river to receive the vision.
 (Ezekiel 1)
- 4. Number of shekels paid for 17 down. (Jeremiah 32)
- 6. The deeds of 17 down were put into this . (Jeremiah 32)
- 9. Where Jehoiakim put 18 down. (Jeremiah 36)
- 10. The throne in Ezekiel's vision was made of this. (Ezekiel 1)
- 12. One of the four faces of the cherubim. (Ezekiel 1)
- 13. What G of the Lord did Ezekiel see in his first vision? (Ezekiel 1)
- 15. The clay tile represented a siege to which city? (Ezekiel 4)
- 20. The Cushite who saved Jeremiah from 6 down. (Jeremiah 38)
- 23. Exiled King of Judah in Ezekiel 1.
- 27. Jeremiah's cousin who sold him 17 down. (Jeremiah 32)
- 28. Jehoiakim's father. (Jeremiah 36)
- 29. Another of the four faces of the cherubim. (Ezekiel 1)

Down

- 2. Nebuchadnezzar, king of (Jeremiah 32)
- 3. Last king of Judah. (Jeremiah 32)
- 4. 3 down was told to do this and not to fight . (Jeremiah 38)
- 5. How many men helped 20 across? (Jeremiah 38)
- 6. Jeremiah was lowered into this by ropes. (Jeremiah 38)
- 7. Ezekiel had to weigh this and then divide it in 3 parts. (Ezekiel 5)
- 8. One of the things the joining of 2 sticks was to symbolise was that Israel would have one of these. (Ezekiel 37)
- 11. Complete the quotation 'I will be their God and they will be my...' (Ezekiel 37)
- 14. Complete the quotation 'I am the Lord, who exercises kindness, justice and ...'
 (Jeremiah 9)
- 16. Jeremiah had to visit this man's house to see how God shapes his people. (Jeremiah 18)
- 17. Jeremiah bought this at Anathoth. (Jeremiah 32)
- 18. Jeremiah recorded the words of God on this. (Jeremiah 36)
- 19. Ezekiel's age in chapter 1
- 21. These dry things were brought to life. (Ezekiel 37)
- 22. Jeremiah's scribe, son of Neriah. (Jeremiah 36)
- 24. The valley where Jeremiah did his smashing Ben (Jeremiah 19)
- 25. 21 down represented this nation. (Ezekiel 37)
- 26. An idol served instead of God. (Jeremiah 19)



